-MEGEN NELSON-

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Career Summary

An enthusiastic technical content developer and writer with experience in writing to educate, along with the management of technical documentation, developmental editing, instructional systems design, process design and improvement, graphic design, web development, digital audio and video production, and illustration. An autodidact with the skills and determination to learn whatever needs to be learned to get the job done.

Professional Experience

RQI Partners, Poughkeepsie, NY – Remote Technical Content Developer/ Technical Writer

Sep. 2023 - Present

- Built a Technical Communications team after being hired as sole technical writer
- Initiated creation of the technical education video production pipeline
- Provided customer education by implementing a Help Center using Paligo
- Developed a technical writing style guide based on U.S. government standards
- Implemented Standard Operating Procedures where none had previously existed
- Forged the processes for document reviews of release notes, technical documentation, technical video education, and more
- Managed reviews for and wrote platform release notes by interfacing with the product management team and the development teams
- Forged lines of communication between disparate asynchronous teams—half of which worked from India

RGNext, Cape Canaveral Space Force Station, FL - Hybrid Data Manager Team Lead / Technical Editor

Dec. 2018 - Sep. 2023

- Used multiple writing style guides to help engineers write and edit contract deliverables
- Built Operations Directives for new launch customers on the rocket range
- Ensured documentation stayed up to date with rocket range and government standards
- Managed reviews for Standard Operating Procedures and engineering Instructions, ensuring documentation remained audit-ready
- Ensured team members were qualified and up-to-date on their training initiatives
- Implemented solutions to document quality issues, reducing overall error rates

Sierra Lobo, Kennedy Space Center, FL – On-Site Contract Technical Writer

Mar. 2018 - Dec. 2018

- Created educational videos with motion graphics to educate engineers in using the PLM software Windchill
- Designed an end-to-end study presentation that helped win stakeholder approval of the Orion module recovery test
- Helped write and illustrate a study that allowed engineers to prevent structural failures in the Vehicle Assembly Building

Skills

Web Development/ Content Creation

HTML5 and CSS
Python and
JavaScript
XML and PHP
Graphic Design
Video and Audio
Editing
2D/3D
Animation/Modeling
Motion graphics
Illustration
WordPress
Paligo

Learning Management Systems

Blackboard Canvas Moodle

Office/Project Management

Management
Windchill
JIRA, Aha!, Trello,
Miro
Confluence
Adobe Experience
Manager
SharePoint
Office 365

21st Century Learning Solutions, Oviedo, FL - Hybrid Instructional Designer/Digital Media Specialist

2014 - Mar. 2018

- Brought hundreds of web courses to launch by building manuscripts into HTML templates, ensuring SCORM content connections, and deploying them on LMSs
- Ensured all courses were thoroughly analyzed for APA academic integrity
- Aligned course content to extremely strict academic accreditation standards down to every learning objective
- Created interactive webcourse content with Adobe Captivate
- Illustrated video content and animated it to educate viewers on numerous topics
- Coordinated documentation and project reviews with multiple teams remotely and managed up to 8 projects simultaneously

Freelance Digital Media Designer - Remote Self-Employed

2011 - Present

- Animated music videos for clients using Adobe After Effects and Premiere Pro
- Built VRChat avatars for clients using Blender 3D and Substance Painter
- Built websites for clients and friends using SquareSpace and WordPress
- Wrote and illustrated webcomics for self and other clients using Clip Studio and Photoshop
- Book cover illustration for independent authors
- Developed courses for independent study in online study groups using social media (Discord, DeviantArt)
- Conducted volunteer seminars at the local community college in 2D handdrawn animation
- Volunteered clean-up animation for an indie animation project (Tales of Zale)
- Wrote and designed vlog and essay-style videos featuring own virtual avatar illustrated in Clip Studio and rigged in Live2D
- Hand-coded websites for own business, Studio Moonyn

Education

B.A. English Literature, 2015 University of Central Florida, Orlando Freelancing for Editors, 2020 FL

UCLA Extension, Remote

Novel Writing Courses, 2018 - 2019 UCLA Extension, Remote

Women in Animation Mentorship, 2023 Ubergroup Writing Workshop, 2024 Remote Workshops

Publications

On Skinning Alligators – Memoir Cypress Dome, Issue 26, 2015

Poseidon's Eyes – Illustration Writers of the Future, Volume 31, 2014

Software Experience

Adobe Creative Suite

Illustrator After Effects Premiere Photoshop Dreamweaver Animate

Other Creative **Software**

Blender 3D Adobe Captivate Da Vinci Resolve Unity Clip Studio Paint Toon Boom Harmony **TVPaint** Maya 3D Storvboard Pro Substance Painter Visual Studio Code